



February 21, 2014

James Panioyok
Hunter's and Trapper's Association, Chairperson
PO Box 78
Cambridge Bay, NU
X0B 0C0

EMAIL: ehtocb@qiniq.com

Dear Mr. Panioyok;

Re: Draft Nunavut Land Use Plan Meeting Request

The Nunavut Planning Commission was established under the Nunavut Land Claims Agreement (NLCA) to develop and implement land use plans that guide and direct resource use and development in the Nunavut Settlement Area. As stated in Article 11 of the NLCA, the Commission shall give great weight to the views of communities in the development of land use plans. Since 2007, the Commission has been developing a Draft Nunavut Land Use Plan, which was provided to you in September 2012.

The Commission will be in your community on March 3 – 4, 2014 to discuss the Draft Nunavut Land Use Plan, and in addition to the public workshops and information sessions we will be hosting, the Commission will meet with your Hamlet Council during our visit. We are interested to know if your committee will be available to participate at that meeting at 9:30 AM on March 3, 2014 in the Council chambers. During the meeting, we will provide the Council with an overview of the Draft Plan, discuss any questions in this regard, and listen to your feedback.

We hope that the members of your committee will be able to join us to meet and discuss how the Draft Nunavut Land Use Plan should guide and direct future land and resource use and development in Nunavut. As the Commission's Chairperson, I will be attending the meeting, along with Commission staff, who will be present to discuss the plan and record feedback.

We look forward to hearing from you regarding your availability to meet with us at 9:30 AM on March 3, 2014. If you have any questions or need additional information, the Commission's Executive Director, Sharon Ehloak, can be contacted at 867-983-4625 or sehaloak@nunavut.ca.

Respectfully,

A handwritten signature in purple ink, appearing to read "P. Kabloona".

Percy Kabloona
A/Chairperson
Nunavut Planning Commission